

**Name:** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Period:** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**7 Essential Questions:**

1. **What type of game did you make?** (circle one)

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**Exploring/Story Racing**

**The characters are free to move around The characters must follow a**

**on their own and must complete a task specific path in a certain time**

1. **Who is the main character & what actions did you program them to do?**

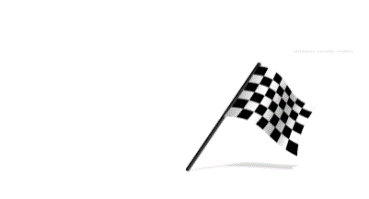
***Examples: Soldier, warrior, & do they Shoot, jump, etc.***

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1. **Every game has a strong story. What is your storyline? Expalin!**

***Examples: You are a renegade samurai who is seeking revenge for his village against the evil group of warriors.***

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1. **What is the objective?**

**What should your characters do? What is their goal in the game?**

***Examples: Collect coins, kill enemies, complete a race . . .***

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1. **What are the challenges?**

**What will make the game difficult and entertaining?**

***Examples: Bad guys, obstacles, time limit . . . \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_***

1. **Explain why this game would be fun for others to play?**

***Examples: Graphics, characters, hidden secrets, gameplay.***

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1. **What are 2 things you liked & 2 things you didn’t like about this project?**

***Examples: Graphics, characters, hidden secrets, gameplay.***

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